

Trouble with the Time zones

Introduction

- **Level:** A1
- **Skills:** Speaking
- **Topics:** Vocabulary (Time, numbers)

The enigma

- **Keywords**

Clocks, Time zone

- **Toolbox**

Several clocks, paper, pencils

- **Description of the enigma**

The timeline is messed up. The Timekeeper (ie the game master in this enigma) has to solve this issue but they are locked in their office to manage all the trouble happening.

Several clocks are fixed on the wall too high for players to reach.

Vancouver: 8:50 am

Mexico: 10:10 pm

New-York: 3:30 am

Brussels: 5:45 pm

Moscow: 7:15 am

Bombay: 12:00 am

Tokyo: 2:35 pm

Perth: 5:25 am



Trouble with the Time zones

Previous enigmas should allow the players to activate a speaker and a microphone to talk to the Time Keeper.

'I can't come to your side to see the difference between the correct hour and yours. Tell me what time it is in...

Perth (then the players should say "25 past 5 am")

Brussels (then the players should say "a quarter to 6 pm")

Moscow (then the players should say "quarter past 7 am")

Vancouver (then the players should say "10 to 8 am")

Tokyo (then the players should say "25 to 3 pm" or "35 past 2 pm")

Bombay (then the players should say "midday")"

If the players are correct, the Time Keeper should say: 'Okay great! The next one is...'

If the players are wrong, the Time Keeper should ask:

'Ah, the machine does not agree with the time you're giving me... Could you say it again?'

If all the answers are okay, the Time Keeper should say: 'Great! The time line has come back to normal! Great job guys!'

Hints

It's bad, the time messed up! Look at those clocks!



Trouble with the Time zones

More information

Possible restrictions

Students with **hearing impairments** could have trouble to understand part of your message. Test your speaker / microphone to be sure that the quality of the sound is good enough and that volume is appropriate. Also, another solution could be to talk from the other side of the door.

Students with dyscalculia could have trouble reading the time. If they do not participate, ask them to repeat what another player has just said to give them confidence in their speaking skills!

